



# Technology Commercialization

## Academia – Industry Collaboration

**Vaibhav Tidke,  
CEO, S4S Technologies**

**Ph.D. in Sustainable Technology, Institute of Chemical Technology, Mumbai**



# Content

## **Part I: Understanding Processes**

1. Stakeholders
2. Technology Commercialization

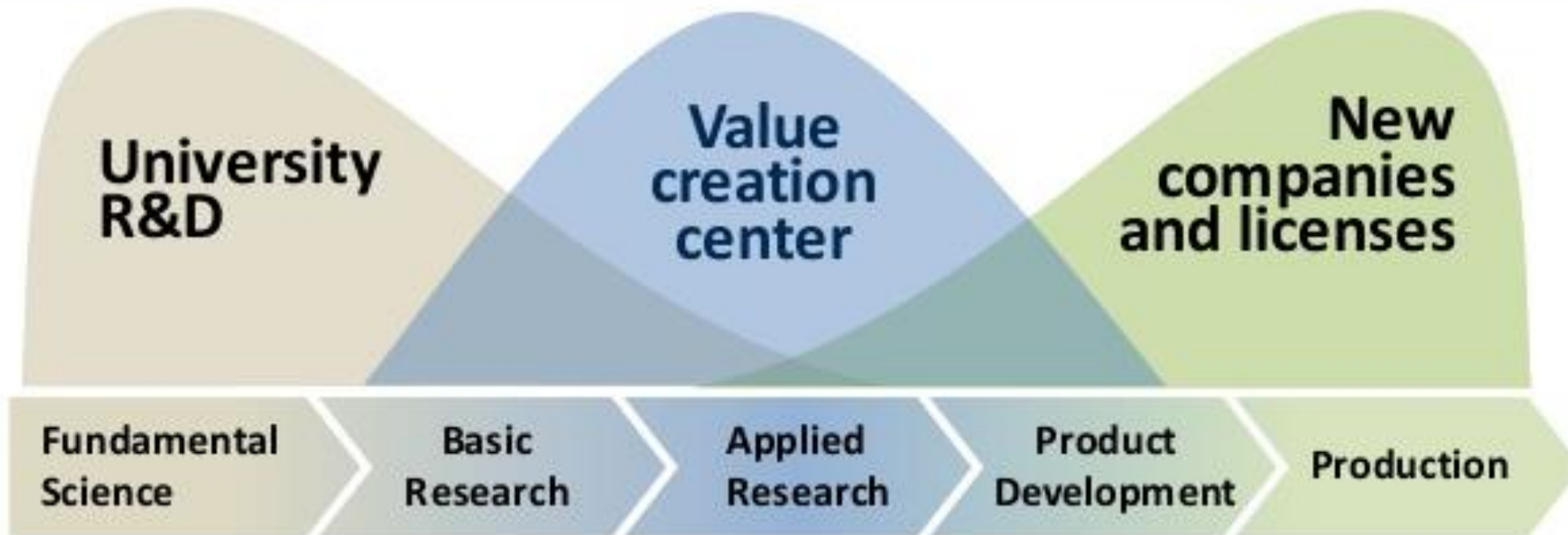
## **Part II: Making Technology Ready for Commercialization**

1. Description
2. Benefits
3. Intellectual Property
4. Stage of Development
5. Competition
6. Validation

## **Part III: Business Model Canvas**



# 1.1 Stakeholders



# 1.2 Technology Commercialization Process



## 2.1 Describing your own innovation (I)

1. Innovation: New value to the customer
2. **Simple???** **The Most Difficult Thing**
3. What you are saying is the one that:
  - What you want to say?
  - Is what the next person interpreting?
  - Is what the customer want?
4. 3-4 lines: Non-technical
  - What it is?
  - What it does?
  - What problem it solves for whom?
5. Objective: Make potential partner/customer interested to ask more.



## 2.1 Describing your own innovation (II)

Do you have the right description?

1. Your friends can repeat it.
2. Non-technical person can understand it
3. Doesn't disclose intellectual property
4. Positive: Focus is solution and not problem
5. Next person asks you questions.

**Try to write. Name it. Frame it.**

**Pitch to other.**

**Hear from other.**

**Iterate.**

**Practice with 25 audiences.**

**Ref. Technology Readiness Series**



## 2.2 Benefits (I)

1. **Feature:** Technical thing
2. **Benefit:** Use of feature
3. **Value:** Business benefit

### **Example:**

**Feature:** Online tracking via What's app

**Benefit:** Where is our employee, how much time is he spending

**Value:** Improve in productivity and date for decision making

### **Checkpoints:**

1. Why you created and verify with others
2. Quantify (Prove)
3. Be specific

## 2.2 Benefits (II)

### *Performance*

- speed
- strength
- processing speed and capacity
- battery life
- energy consumption
- effectiveness in solving problem
- percentage of problem it solves

### *Physical characteristics*

- weight and size advantages
- portability
- longevity or life span
- resistance to elements: weather, temperature extremes, corrosion, rot, moisture, insects

### *Cost reductions*

- expenditures
- personnel or production
- raw materials
- cost regulations
- capital cost
- operating cost or time
- commercialization

### *Environment*

- carbon footprint
- green house gas emissions
- Volatile Organic Compounds (VOCS)
- raw materials used
- resource intensiveness
- energy consumption
- end of life disposition

### *Life cycle*

- maintenance and spare parts requirements
- service and support
- ease of adoptability
- fit with existing infrastructure and processes
- ease of manufacture
- scalability
- customer lock-in





## 2.3 Intellectual Property

1. Patent: Innovation
2. Industrial Design and Trade Mark: Look, brand, sound
3. Copyright: creative work
4. Trade secret: Secret

### **Key Points:**

1. Attorney
2. Document: Date, signature, hard copies
3. Ownership
4. Inventors
5. Give credit
6. NDA, invention disclosure form, agreements, non-compete clauses

## 2.4 Development Status (I)



### Key Points:

1. Decide: Do you want to continue?
2. Get partners: Validate at each stage
3. Focus-Focus-Focus
4. Easy target group, reduce risk
5. As you go, risk increases, value increases
6. Certifications
7. Customer validations

## 2.4 Development Status (II)

### Steps:

1. Idea
2. Proof of concept
3. Iterative Prototyping
4. Pre-commercial Trials
5. Commercial: Business case

### Key Points:

1. Decide: Do you want to continue?
2. Get partners: Validate at each stage
3. Focus-Focus-Focus
4. Easy target group, reduce risk
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6. Certifications and Customer validations



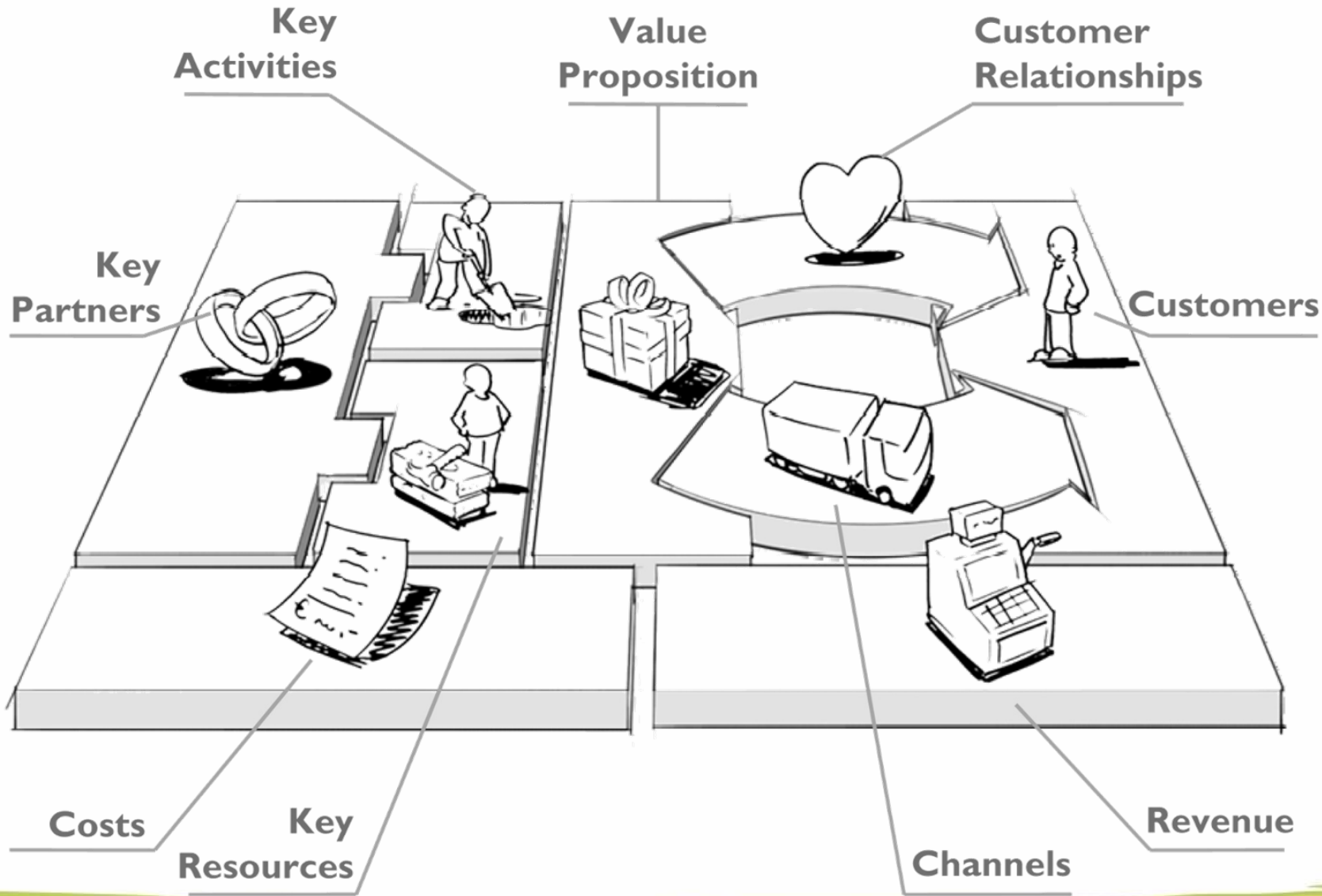
## 2.5 Competition

1. In real world, customer has the option/alternative.
2. Brand Competition
3. Functional Competition
4. Competitive advantage: Benefit against competitor
5. Validate with Customer
6. Other aspects: May add value: Ex. Tracking and IIoT
7. Incremental benefit v/s Disruption
8. Objective: Competitor v/s Features and Benefits

## 2.6 Validation

1. Talk to people: Conversion varies 10-25: 1
2. Validate what you are saying:
  - Science
  - Usefulness of product
  - Concerns of buyer/payer
  - Value chain fit
3. At least 5 in each category
4. Make one pager based on these points

# 3. Business Model Canvas



drawings by JAM